

Introductions

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- PhD, Computer Science, UIUC, 2008
- Postdoc, Duke University, 2008-2010
- Lecturer, UIUC, 2010-present
- Oculus VR, Research Scientist, 2012-2014
- •Research interests: Robotics, Virtual Reality

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What's this course like?

- A programming and "thinking" course
 - Not an easy course
 - Expect to work hard
- A fundamental computer science course
 - Must know if you claim to be a computer scientist
 - Must know if you want to be a good programmer and designer
 - Essential for many follow up courses

Where did you come from? Java (cs125) (ece 190) C++ (cs225)

Today's Announcements

- * HW0 is available, due on Jan 25 in class and SVN.
- * Sections meet this week, lab_intro is due on Sunday, but not graded. We WILL run scripts on Sunday
- * MP1 is available, due on Jan 26, 11:59pm.
- * General assistance questions: post to piazza or attend office hours.

Classes in C++:

Every variable has _____, ____, _____, _____, _____,

Primitive types:

```
int myFavoInt;
char rating = 'E';
double u = 37.;
```

User defined types:

```
sphere myFavoSphere;
_____ is a group of _____ and _____
```

Structure of class definition

program.cpp

```
class sphere {
int main {
   return 0;
```

- To compile:g++ program.cpp
- Compiler checks
 syntax and creates
 an executable
 named
- To run:

Class Definition... where are we?

